

You have three hours. You should do all four questions. Each question has equal weight. It is recommended that you read the entire exam before doing any questions.

### 1. Static Concepts of Equilibrium

In the game with payoff matrix

0,4	0,4
-1,1	1,3

- Find all Nash equilibria pure and mixed.
- If player one can precommit what is the optimal pure and mixed precommitment and corresponding payoffs?

### 2. Trembling Hand Perfection

A strategy profile  $\sigma$  is *trembling hand perfect* if there exists a sequence of strategy profiles  $\sigma^n \rightarrow \sigma$  with  $\sigma_i^n(s_i) > 0$  for all  $i$  and  $s_i \in S_i$  such that  $\sigma_i(s_i) > 0$  implies that  $s_i$  is a best-response to  $\sigma_{-i}^n$ . Prove that every trembling hand perfect profile is a Nash equilibrium. Give an example of a Nash equilibrium in a 2x2 game which is not trembling hand perfect and explain why.

### 3. Equilibrium in a Repeated Game

Consider the simultaneous move stage game:

	U	D
U	6,6	-1,10
D	10,-1	0,0

Consider the “grim” strategy of playing U in period one, playing U as long as both players have played U in the past, and playing D otherwise. For what discount factors  $\delta$  do these strategies form a subgame perfect equilibrium?

### 4. The Chain Store Paradox Paradox

Consider the Kreps-Wilson version of the chain store paradox: An entrant may stay out and get nothing (0), or he may enter. If he enters, the incumbent may fight or acquiesce. The entrant gets  $b$  if the incumbent acquiesces, and  $b - 1$  if he fights, where  $0 < b < 1$ . There are two types of incumbent, both receiving  $a > 1$  if there is no entry. If there is a fight, the strong incumbent gets 0 and the weak incumbent gets -1; if a strong incumbent acquiesces he gets -1, a weak incumbent 0.

Only the incumbent knows whether he is weak or strong; it is common knowledge that the entrant a priori believes that he has a  $\pi_0$  chance of facing a strong incumbent. Define

$$\gamma = \frac{p_0}{1-p_0} \frac{1-b}{b}$$

- Sketch the extensive form of this game.
- Define a sequential equilibrium of this game.
- Show that if  $\gamma \neq 1$ , there is a unique sequential equilibrium, and that if  $\gamma > 1$  entry never occurs, while if  $\gamma < 1$  entry always occurs.
- What are the sequential equilibria if  $\gamma = 1$ ?
- Now suppose that the incumbent plays a second round against a different entrant who knows the result of the first round. The incumbent's goal is to maximize the sum of his payoffs in the two rounds. Show that if  $\gamma > 1$  there is a sequential equilibrium in which the entrant enters on the first round and both types of incumbents acquiesce. Be careful to specify both the equilibrium strategies and beliefs.